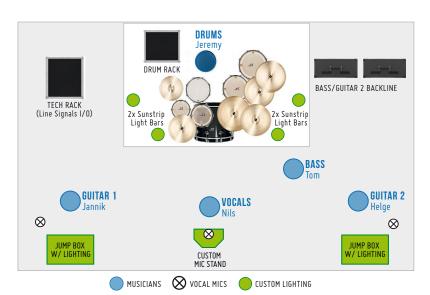


Please read carefully! If any requirements cannot be matched, we HAVE TO KNOW BEFORE the event!



EQUIPMENT PROVIDED BY LOCATION:

•		
Description	Microphones	Required Stands / Add. Notes
Background Vocals	-	2x Boom Stands
10"+12" RackTom	2x	2x Clamp
14"+16" FloorTom	2x	2x Clamp
22" Bass Drum	1x	1x Short Boom
Overheads	2x	2x Boom Stands
HiHat Mic	1x	
Snare Mic	1x	1x Clamp

FOUIPMENT PROVIDED BY SECTOR.

240111211111111111111111111111111111111	
Name	Info
Tech Rack	All of our audio signals will be patched from here to stage box using a XLR multicore provided by us.
Drum Rack	Needs to be in range of our drummer during show. Required Space: 55x55 cm
3 Vocal Mics	for main and background vocals
Snare, Cymbals, HiHat	Snare, Cymbals with stands, Foot Machine, Hi-Hat
Main Vocals Mic Stand	Custom Mic Stand
2 Jump Boxes	

MONITORING

All band members use In-Ear Monitoring powered by our own equipment. We don't require any monitors or FOH sends on stage. If possible, remove monitor boxes from stage. A talkback channel for easier communication can be patched into our system (XLR).

LINE-L	JP	
Name	Instrument	Vocals
Nils	-	Main Vocals
Jannik	Guitar 1, Synths/Samples	Background Vocals
Helge	Guitar 2	Background Vocals
Tom	Bass	-
Jeremy	Drums <u>LEFT HANDED!</u>	-

FOH

Our setup requires a <u>minimum of 20 input channels</u>. See page 2 for input list.

LIGHTING

Listed lighting equipment will be controlled by us.

Local lighting will be controlled by house lighting technician.

S	STAGE SET		
Na	me	Info	
Ba	ckdrop	Dimensions are 2 x 5 m	
Dr	um Riser	yes, if possible.	

WIRELESS CONNECTIONS		
Name	Range	
Main Vocals	1.8 GHz	
Guitars	5.8 GHz	
Bass	2.4 GHz	
4 In–Ear Monitors	823 - 865 MHz	

Power REQUIREMENTS Position in stage plot Peak Power Consumption arech Rack 300 W Lighting Frontline 2400 W Lighting Backline 3000 W area Drum Rack 100 W area Bass/Guitar2 Backline 200 W

Power for light equipment may be provided as three-phase current (CEE 16A) or by multiple Type F sockets (CEE 7/3) with separate fuses/phases.



Please read carefully! If any requirements cannot be matched, we HAVE TO KNOW BEFORE the event!

al Ch	Ch#	Name	Source/Type	Location	Notes
	1	Kick	Mic	-	
	2	Kick Trigger	balanced/line	Rack @ Drumset	
	3	Snare	Mic	-	
	4	Tom1	Mic	-	
	5	Tom2	Mic	-	
	6	Tom3	Mic	-	
	7	Tom4	Mic	-	
	8	OH L	Mic	-	
	9	OH R	Mic	-	
	10	HiHat	Mic	-	
	11	Drum Pad / FX	balanced/line	Rack @ Drumset	[currently unused]
	12	Bass (Tom)	balanced/line	Multicore @ Tech Rack	
	13	Guitar 1 (Jannik)	balanced/line	Multicore @ Tech Rack	
	14	Guitar 2 (Helge)	balanced/line	Multicore @ Tech Rack	
	15	Samples L	balanced/line	Multicore @ Tech Rack	
	16	Samples R	balanced/line	Multicore @ Tech Rack	
	17	BG Vocals 1 (Jannik)	balanced/line	Multicore @ Tech Rack	(Mic brought by us) Uses own FX!
	18	BG Vocals 2 (Helge)	Mic	Multicore @ Tech Rack	(Mic brought by us)
	19	Main Vocals L	balanced/line	Multicore @ Tech Rack	Keep dry, FX are switched by us! Apply no FX like Reverb Delay etc!
	20	Main Vocals R	balanced/line	Multicore @ Tech Rack	Use mixing FX (EQ, compression etc) as needed to make sound work fine volucial conditions.
	21	Main Vocals Dry	Balanced/line	Multicore @ Tech Rack	Add to Mix only if there are problems with 100% Main Vocals L/R. Main Vocals L/R are designed to be ready—to—mix and should be dominant

All "Multicore @ Tech Rack" Inputs will be provided by us using a XLR multicore ready to be patched into stage box.